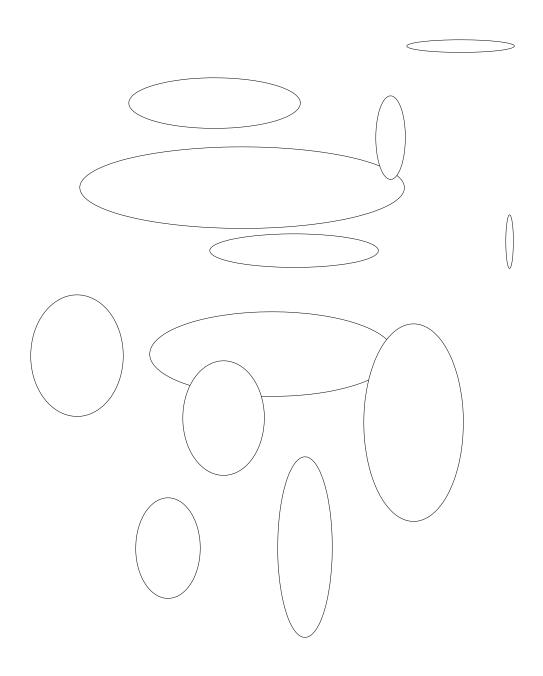
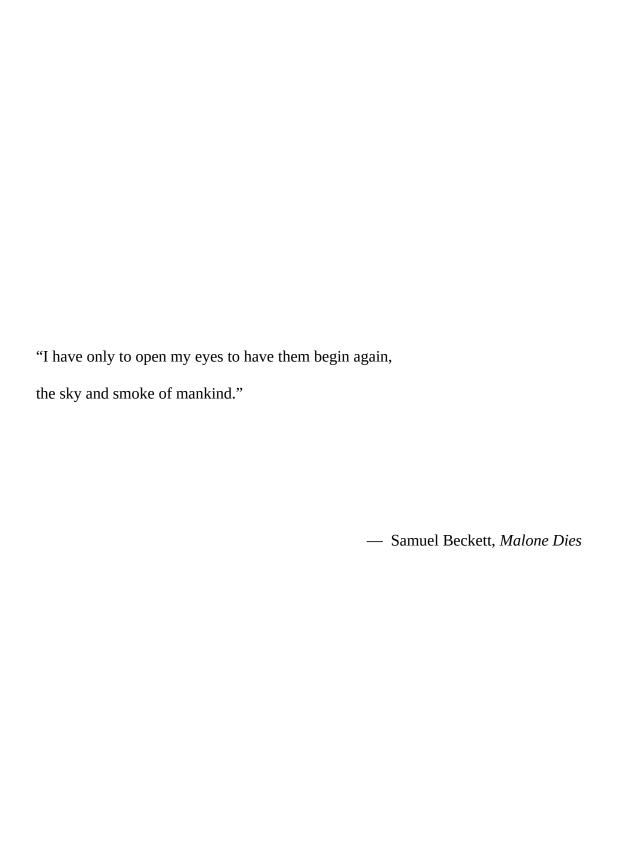
Blanking

for 5-15 players





Each space contains either a melodic interval, white noise, or silence. Intervals may be played in any octave but should remain within an octave and may not be inverted. White noise is represented by an X and should be performed with an instrument if possible, but may also be produced by other actions (breath, rustling papers, shuffling feet, etc.). Silence is represented by a blank.

Players choose a starting space at the top of the grid and proceed by moving right, left, or down (but not up) to a new space on their next entrance. When and how often each player enters (and the duration of each action) is up to each performer. Players must always 'make contact' and attempt to enter into their next space with another player, even if that space contains silence. After their initial entrance together, players proceed independently and should attempt to find a new partner when moving into their next space. Silent cues of any kind are encouraged.

Dynamics are generally quiet. The piece ends when it has become clear that all players have entered the bottom line of silence.

Approximately 20 - 30 minutes.

for Antoine Beuger

Eb			F#	A			В	В		C#			A
(C#	F			G	F#			Bb		Bb	G	
G			G		A	A		X			F#		C#
	В	F		F#			G			C#		Bb	
G		y	Κ		G		В	Bb		A			
	F#	1	.	В		F#			C#		G		
		A		C#		X	7		F#	X	-	G	
			В		A	1		G		7.3	_		В
G				X		F#				G		X	
	В						G				A		
X		A				X		G		X			
		F#				_		A		_			